
SCALABLE WEB PROGRAMMING

CS193S - Jan Jannink - 3/11/10

WOW

- * Terrific energy at the demo lunch yesterday
- * Sustained volume of discussion was impressive
- * Feedback from guests and students was great
- * Let me know if I can post links to your projects

Things I'd Improve

- * Get the class on Google Wave
 - * some of you weren't catching the lectures in a timely fashion
- * Set up git and continuous integration in week 1
- * Have one additional checkpoint and start the projects sooner
- * Invite a couple of guest speakers who also think about scalability
- * Find smarter ways to integrate remote students into projects

Things I Felt Worked

- * Ending up with 6 demo worthy projects
- * Self assembling teams of about 4-8 people
 - * learning first hand about team interaction problems
- * Building, testing and brainstorming about your code
- * Having a project motivation that was not grade related

Things I Hope You Take Away

- * Constraint management is an engineerable art
 - * maximizing results given your limitations
- * Communication is the biggest key to human scalability
- * IT tools for SW development are also for communication
- * All of this is more broadly applicable than just to web apps

Tell Me What You Think

Future Web App Technology

- * Web data structures
 - * new tribes
- * Algorithms
 - * web computation
- * Odds and ends and Speculation

Five Random Things

- * Noticed CA license plate 2TOT003
- * Daughter spoke about a future event (mother going off to work)
- * Talked about seven deadly sins and the consumer web
- * Pondered how Sesame Street might use -1 as number of the day
- * Saw ducks, thought about ducktyping for today's lecture
 - * “looks like a duck, quacks like a duck”

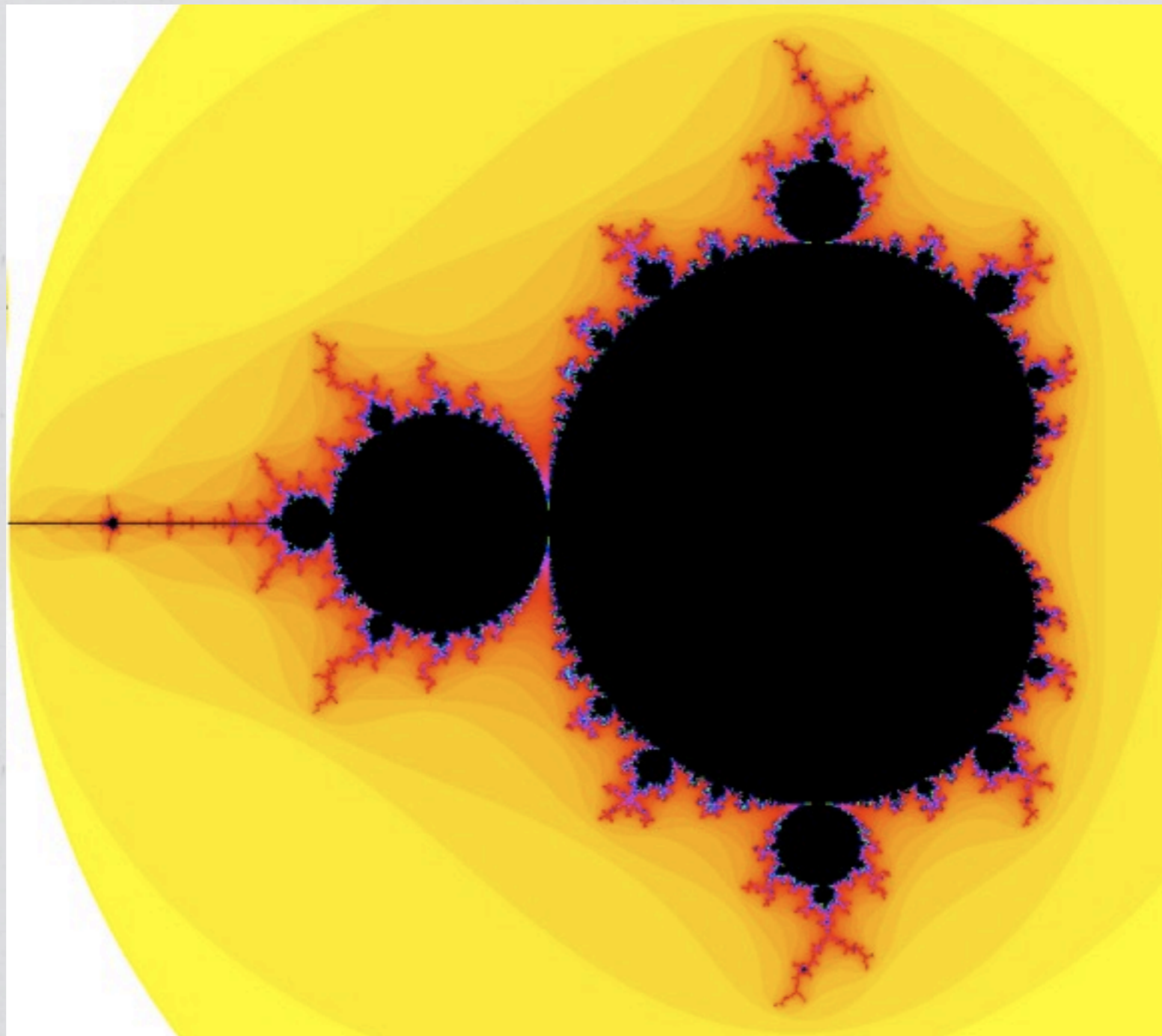
99% of Everything is Crap

- * Jan's (optimistic) corollary
 - * 10% of that crap is fertilizer
- * Jan's (wasteful) lemma
 - * non crap can't emerge without 100 times as much crap
- * Jan's Augean (scatological, coprological) task
 - * observe all the crap to see if/when non crap emerges

Ahem, Relevance Please?

- * Managing the world's information
- * Exploiting the (key, value) pair model for data management
- * Assuming the web (graph) model of information is universal
- * Recognizing that most data will be unstructured

Complex Frontiers: $Z = Z^2 + C$



The New Tribes

- * Historically we have always pigeonholed people
 - * kinship, geography, language, beliefs, appearance, gender
- * The web is fundamentally altering this as we speak
 - * online our tribes are defined by tagclouds
- * Tagclouds are fuzzy graph approximations of people, concepts
 - * enough overlap indicates group membership

Already in Use

- * Music affinity is an expressive shorthand for the broader tagcloud
 - * Napster, imeem exploited this to great advantage
- * Duck typing is emblematic of this in programming languages
 - * drawback: static type checking incomplete at best
 - * define persistence model to support flexible types

Future Applications

- * Generalized data matching, approximation algorithms
- * Mental models
 - * we really are only a sum of serendipitous events
 - * some stick, some don't
 - * how many of my five will you remember tomorrow?

Algorithms

- * PageRank variants
- * Efficient graph instantiation
 - * when it doesn't fit in memory
- * Relevant subgraph extraction
 - * use a search term or graph as input
- * Web summarization

Thinking Big

- * Over 6 billion lines of open source software
 - * biggest software “company”
- * Biggest are linux kernel, eclipse, java
- * Over 250,000 projects
 - * explosion of computer language and database projects
- * Best option for implementing mature technologies

Future Web App Tech

- * PHP beats GWT for rapid prototyping, GWT more maintainable
 - * the speed of code-[compile]-test loop factors into that a lot
 - * is this a permanent tradeoff or can we achieve both?
 - * embed java in html?
 - * can we make browser jvm work like javascript interpreter?
- * Will Eclipse ever be fast as an IDE?

Worth Checking Out

- * Open source code search engines

- * <http://www.koders.com/>

- * <http://www.google.com/codesearch>

Q & A Topics

- * Is it possible to teach scalability in one quarter?
- * Predictability horizon has significantly shortened
 - * can we speak with confidence about the web in 2015?
- * Radical originality/innovation is more difficult to achieve
 - * the same concepts are broadly available to many people

Final Thoughts

* This course dedicated to a mentor, Rajeev Motwani