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# SCALABLE WEB PROGRAMMING

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CS193S - Jan Jannink - 2/04/10

# Weekly Syllabus

1. Scalability: *(Jan.)*

2. Agile Practices

3. Ecology/Mashups

4. Browser/Client

5. Data/Server: *(Feb.)*

6. Security/Privacy

7. Analytics\*

8. Cloud/Map-Reduce

9. Publish APIs: *(Mar.)*\*

10. Future

\* assignment due

# Project Management

- \* We will score your work on the basis of git checkins
  - \* the more the better
  - \* to get credit your checkins must be under your id
- \* There is a small portion of your score relating to your team
  - \* a bonus for every person who contributes to your project
- \* Bonus for code that helps or integrates teammates code

# Project Schedule & Due Dates

- \* Initial due date, Thursday, February 18
  - \* don't wait until then to start checking in code
  - \* we'll provide comments and redirects to guide further work
- \* Polished projects, Friday, March 5
- \* Demo Day, Wednesday, March 10
  - \* teams + apps + investors + lunch 11:30-2, 204 Packard Bldg.

# A Few Notes

- \* It appears there will be one PHP based project
  - \* serve as control group to other projects
- \* It will have at least one GWT integration piece
  - \* GWT embeddable widget
- \* We will compare its scalability more carefully
  - \* the project advocate has a greater responsibility to the team

# Q & A

- \* Is one exception fair?
- \* Team questions
- \* Project questions
- \* Timeline questions
  - \* choose & start a sub project asap, make sure team knows
- \* Demo questions

# Googol: $10^{100}$

- \* Scalability is the art of abstraction/pattern matching
  - \* estimated number of atoms in the universe ( $\sim 10^{80}$ )
  - \* possible configurations of smallest viroid genome ( $\sim 10^{1000}$ )
- \* New perspective on current state of the universe
  - \* based on a search algorithm within possible configurations

# Google

- \* Collect and connect all of the world's data
- \* 1997: Backrub demo, terabyte disk array, 3 crawlers,
  - \* monthly data refresh
- \* 2000: 4 x 486, 8 x HDD per 1U slot, 160 computers per rack
  - \* terabyte RAM purchase from pricewatch.com
- \* 2010:  $\sim 10^6$  servers,  $10^{18}$  bytes, continuous data refresh



# Top 500 Supercomputers

- \* Jaguar 225K cores, ~20K nodes, ~400W / node, Cray, Linux
- \* Top 5 all run Linux
- \* Little difference compared to Google except
  - \* two orders of magnitude smaller
  - \* order of magnitude more expensive
  - \* less configurable, growable, upgradable, etc.

# Back to Software

- \* Transform manual repetitive tasks into automated ones
- \* A lot of IT work starts out fully manual
  - \* command line sequences
  - \* write scripts based on command history
  - \* develop dashboard to manage scripts
  - \* iterate

# Server Automation Workshop

- \* Amazon EC2, S3
  - \* create your own server image (AMI)
    - \* adapt an existing one manually (windows is possible)
    - \* store image to S3
    - \* migrate image back & forth with local virtual server
    - \* run multiple instances

# Automatic Server Provisioning

- \* Dashboard, pay as you go model much easier than hosting
- \* Experiment with webservers
  - \* try load balancing
- \* Set up a cache server, mySQL server
- \* Develop separate AMIs for each
- \* Script the launching / retiring of server instances

# Hosting, Redundancy

- \* Rackspace model
  - \* provisioning can take days vs. minutes
- \* Colocation model
  - \* many options in Bay Area
- \* Combine with AWS for flexibility
  - \* load balance from your hosting provider

# Maintaining IT

- \* Scalability in IT is indistinguishable from elsewhere
- \* Revision control for scripts, logs, etc.
- \* Splunk search engine for IT
- \* Use Lucene for a cheap internal version of Splunk
- \* Patterns in data guide subsequent work
- \* Maximize the communication value of all stored content

# Human scalability

- \* Take repetitive manual process
- \* Find simple automation technique
- \* Implement, Improve
- \* Take next repetitive manual process...
  - \* apply at work, at home, wherever possible
  - \* if I could only write a diapering script that works on twins...

# Scalability as a Process

- \* Solutions from nature
  - \* spiral sea shells could technically grow without end
  - \* self similar growth patterns also transcend size limitations
- \* Generally our environment is much more granular in nature
  - \* scaling is similar to finding stepping stones
  - \* each stepping stone is a technology to allow the next growth



# Scalability

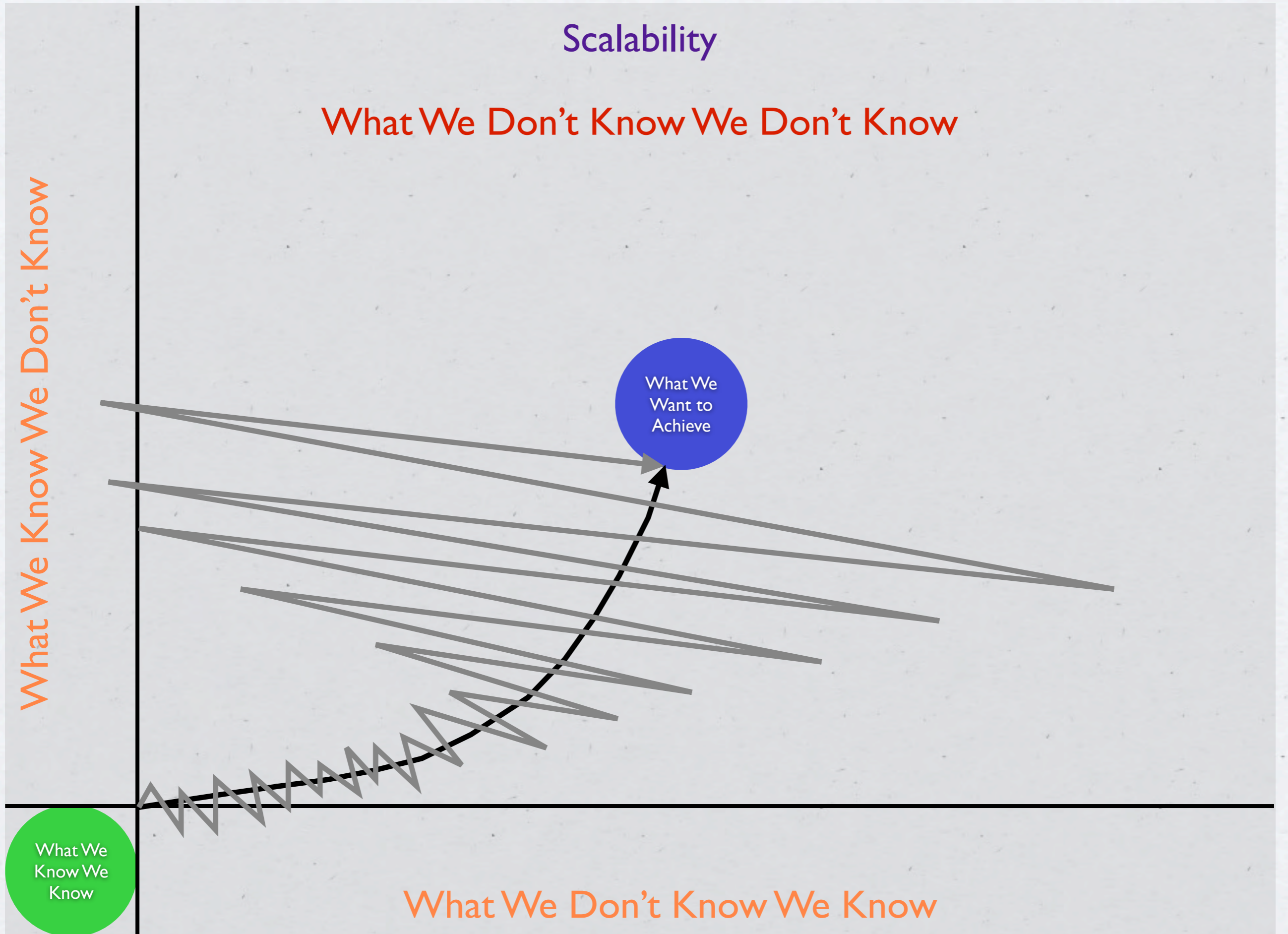
What We Don't Know We Don't Know

What We Know We Don't Know

What We Want to Achieve

What We Know We Know

What We Don't Know We Know



# Worth Checking Out

- \* Search engine auto completion

- \* <http://www.predictablyirrational.com/?p=704>

- \* Top 500 Supercomputers, Amazon AWS, Splunk, Lucene

- \* <http://www.top500.org/>

- \* <http://aws.amazon.com/>

- \* <http://www.splunk.com/>

- \* <http://lucene.apache.org/java/docs/>

# Q & A Topics

- \* Left over project questions
- \* Micromanaging vs. Scalability
  - \* where is the cutoff?
  - \* how do you get buy in?
- \* Does it matter if the universe is a computer?